



TOURNAMENT REGULATION

40th FESTIVAL D'ARMOR

Challenge CREDIT AGRICOLE (Categories U16 / U17)
Players born between the 1st of JAN 2007 and 31st of DEC 2008

1 – Tournament Organizer

The football club UNION SPORTIVE PLOUGONVELIN (U.S.P)

Association law 1901, declared to the sub-prefecture of Brest under N ° 1487 and N ° W291002236 corresponds to the receipt of declaration of modification of association, N ° siret 7775928300019, Activity code 926 C, N ° youth and Sport 001342 with registered office at the town hall of PLOUGONVELIN, Rue (street) des Martyrs- 29217 PLOUGONVELIN (France) represented by Mr Loïc LE RU, Co-President, duly authorized to authorize the purpose hereof

2 – Date and place of the tournament

This tournament is organized every year, during the week end of the Pentecost, in the municipality of PLOUGONVELIN

The organisation will ensure that there are no official matches scheduled on its facilities and for the teams attending the tournament.

This 2024 edition will take place on May 18, 19 and 20, 2024.

3- Teams joining

The list of all teams joining the FESTIVAL D'ARMOR, will be shared after the draw, at the end of March 2024.

Only the teams liaised to a national association, would be authorized to participate. A player can appear for one team only, during the tournament.

The club delegation will consist of 16 players and 4 managers. The organizer may modify this number according to specific constraints linked to transport, reception facilities or other contractual clauses.

4 – Rules

All the games regulations will be aligned with the ones established by International Football Association Board.

www.festival-armor.com / tournoi-plougouvelin@wanadoo.fr

Union Sportive Plougouvelinoise N° 1487 déclarée le 02 juin 1965, association loi du 1^{er} juillet 1901
W291002236 dont le siège social est la mairie de Plougouvelin. 29217

N° siret 7775928300019 / Code d'activité 926 C / N°jeunesse et sport ET 001342

Contact : Festival d'Armor – Stade de Trémur rue de Saint-Mathieu 29 217 Plougouvelin / 06 25 08 21 51 /
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The amount of player per team is limited to 16. The dimensions of the pitch are: length 100 m, width 65 m

5 - Tournament Committee

The tournament organizer will put in place a tournament committee responsible to settle disputes, claims and give clarity on procedures not liaised with the present regulation. This committee is composed of the members of the executive committee of the FESTIVAL D'ARMOR and several official delegations (referees, departmental leagues, regional leagues, French Football Federation).

If necessary, the tournament committee will report to the national football association and / or the international football organization (FIFA / UEFA)

6 – Referees

All the referees of the tournament are licensed and trained by the French Football Federation (FFF)

The referee will share the score of every game with the tournament committee, at the end of the game

7 – Age categories

All players able to participate will have to belong to the categories below:

- U16 : born in 2008
- U17 : born in 2007

8 – Games Duration

The games are 40 mins, 2 halves of 20 mins, 5 mins of injury time (except the final)

In case of draw, there is no extra time.

9 – Player and Substitute List

Each team will have 16 players maximum.

This 16 players list will be written down on a sheet game the Saturday 4th of June midday (12:00). This sheet game will not be modified or completed during the competition.

The players will keep the same number during the full competition.

Among the 16 players, 4 players can be not licensed to the club but will have to belong to the categories mentioned above (article 7), meaning born in 2005 or 2006.

Players who possess a "Attestation de Non-Sollicitation" are considered as being licensed in the club.

The 5 substitutes are authorized to play every game. A players substituted during the game, cannot enter again in this same game.

When a player is sent off after a red card, he cannot be replaced by a substitute. The 5 substitutions will only be allowed in three sessions per team during the game.

10 –Competition structure

The competition is organized as such:

- 4 groups of 4 teams
- The 2 first team of each group are qualified for the quarters final.
- The rest of the teams will participate to the classification games.

11 – Match schedule

The committee will be able to change the time scheduled of a game, in order to adapt in case of unscheduled events.

12 – Points

The points will be attributed as below:

- > 3 point victory
- > 1 point draw
- > 0 point defeat

A) In case of the same amount of points at the end of the classification game, the criteria below will be taken in account , in order to choose the team qualified for the final phases :

> 1°) The goal average:
- Particular first
- General then

> 2°) Most prolific attack

>3°) The youngest team (average of the players)

B) Quarter Final, Semi Final and classification

In case of draw in quarter and semi final, final, and classification game, the two teams shall proceed to 5 penalties kick.

The two teams will kick the penalties in the same goal. Each penalty will be kicked by different players.

In case of draw after the 5 penalties, the team winning is the one scoring one goal more, with the same number of penalties kicked. A player may only attempt a second shot once the whole team has already fired a first shot.

13 – Players equipment

Each team shall have:

- > 3 t-shirts set of different colours
- > 1 pharmacy box
- > 10 pennants (*exchange before the game*)

As per the program, the team playing away (meaning second in the program), will have to change the t-shirt if the referee decided that the colours of the teams cannot be distinguished properly

14 – Disciplinary sanction

Red card – exclusion: the player excluded by a red card will not be able to participate in the next game

Yellow card – A player warned by two yellow card during the tournament, will not be able to participate to the next game.

White card - temporary exclusion from 5 minutes of effective play: a player who has received two white cards in the same match is excluded from the match and will be suspended for the following match.

A) The referee is responsible for counting down the time. The player will return with the referee's agreement.

B) A player who has been temporarily excluded from the match may not be replaced for the duration of the sanction. At the end of the time allowed for the temporary exclusion, the club may bring onto the pitch:

- either the temporarily excluded player
- or a substitute player duly entered on the match sheet.

C) At the end of the 5-minute exclusion period, the referee signals the player to return. The player must enter the pitch at the halfway line. There is no need to wait for a stoppage in play, except in the event of the player being replaced.

D) If a match ends while a temporary penalty is in progress, the penalty is considered to have been served. If this situation occurs in the first half, the player must serve the remaining time in the second half. A temporarily excluded player who has not served his full penalty by the end of regulation time is entitled to take part in any penalty shoot-out.

E) Should a team find itself reduced to fewer than 8 players as a result of one or more temporary exclusions, the match is stopped by the referee. The Tournament Sports Commission

At the end of the group phase, the score will be reset to zero. Nevertheless, the player who has received a second yellow or red card in the last match of this phase will be suspended for the quarter final.

If a player is misbehaving, the committee will mentioned it to the national federation concerned and sanction the players accordingly.

Same goes for the staff members, where in this case, an official letter will be sent to the national federation and to international federation concerned.

15 – Player Documentation

The player's licenses and official documents (ID) will have to be available before and during the tournament, including access code if online documentation.

The player's list (Name, Surname, birthdates) will be share with the tournament organisation on the Saturday 4th of June morning.

16 – Accidents

In case of any medical assistance (hospital, surgery...), the parent's player's authorization is mandatory.

All players and staff will have to be covered by the club insurance in case of accident.

17 –Claims and Disputes

All claims and disputes would have to be directed to the tournament committee. The committee will then a decision accordingly.

The commission will not accept any claims or disputes regarding referees decisions.

18 – Tournament approvals

The tournament organizer is responsible of getting all national and international mandatory approvals, for the tournament to take place, and so, at least 2 month before the beginning of the tournament.

19- Agents

Only UEFA, FIFA, club or association affiliated agent can arrange the participation of a team.

20 – Regulation agreement

The regulation of the FESTIVAL D'ARMOR will have to be acknowledged and a signed by the team responsible.

A copy signed by the team responsible will be shared with the tournament committee, the Saturday may 18 at 2 PM latest.

Teams will have to commit to respecting the health restrictions (Vaccine, health or test pass...) that will be in force at the time of the tournament.

PLOUGONVELIN

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THE ORGANIZER



THE TEAM

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